

WARRANTY

Brøderbund's Limited Ninety-Day Warranty

Brøderbund warrants for a period of ninety (90) days following the original retail purchase of this copy of **Downhill Challenge** that the program is free from substantial errors or defects that will materially interfere with the operation of the program as described in the enclosed user documentation. This policy applies to the initial purchaser only.

If you believe you have found any such error or defect in the program during the warranty period, call Brøderbund's Technical Support Department, 800/527-6263 or 415/492-3500 between the hours of 8 a.m. and 5 p.m. (Pacific time), Monday through Friday. Brøderbund technical personnel will attempt to help you correct or avoid the problem. If any such error or defect cannot be corrected or reasonably avoided by the customer, Brøderbund will inform you how to obtain a corrected program disk (or, at Brøderbund's option, Brøderbund may authorize refund of your purchase price). This warranty gives you specific legal rights, and you may also have rights which vary from state to state.

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For technical support, on this or any other Brøderbund product call 800/527-6263 or 415/492-3500.

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USER'S GUIDE

DOWNHILL CHALLENGE™




Brøderbund®

DOWNHILL CHALLENGE

Created by: Christian Bertrand

**IBM PC/Tandy version
programmed by:** Patrick Le Nestour

**Commodore 64 version
programmed by:** Laurent Genelot

**Atari ST version
programmed by:** José Pereira

**Amiga version
programmed by:** Julien Berthel

**Apple IIgs version
programmed by:** Jean Claude Levy

Graphics by: Armand Bonsignore
and Aurelien Murru

Produced by: Denis Friedman

Product Manager: David Ross

Special thanks to Gary Carlston and the Brøderbund Quality Assurance Staff.

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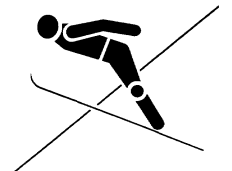
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Atari ST version _____ Page 9

Amiga version _____ Page 10

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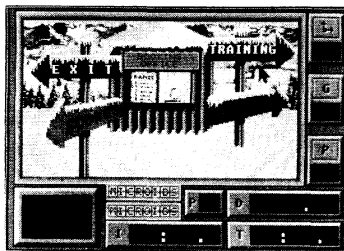
OVERVIEW

Downhill Challenge is a ski simulation game featuring 4 exciting events from the popular sport of Downhill Skiing.

A player may control the skier with either a joystick or keyboard. For information on the joystick/keyboard combinations that are possible for your particular computer system, please read the section of this manual that is specifically for your version of the program.

There are two play options:

- Training
- Competition

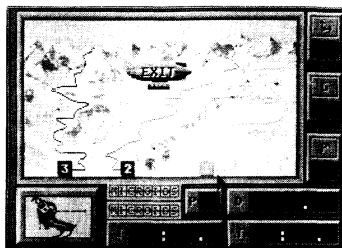


TRAINING

You can practice the following sports by selecting the **Training** mode:

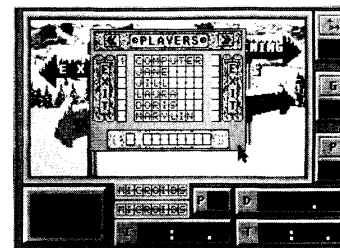
- Slalom Skiing
- Downhill Skiing
- Giant Slalom Skiing
- Ski Jumping

Once a sport has been selected, you may choose a level of difficulty by selecting the color of the run (Blue is beginner, Red is advanced, and Black is for expert skiers)



BOOKING OFFICE

Selecting the **Competition** mode will allow you to compete against other players or even the computer. Before being able to compete against several players, you will have to register them by selecting the **Booking Office** option in the main menu.



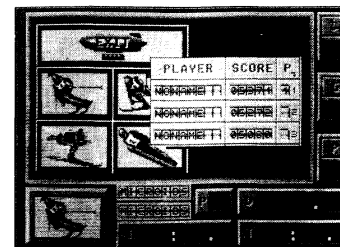
To add players to the list, simply move the cursor to the Greater Than (>>) symbols at the top of the screen and press **Return** (Enter if IBM). The new field will be activated. To enter the new name, place the cursor over the field, press **Return** (Enter if IBM), and type the name you desire. Select **Exit** to go back to the main menu.

To delete players from the list, select the Less Than (<<) symbols and press **Return** (Enter if IBM).

Note: To compete against the computer just type "Computer" in a field. (After selecting a field, pressing the **Tab** key will have the same effect — **CTRL** key on a Commodore 64).

SCORES

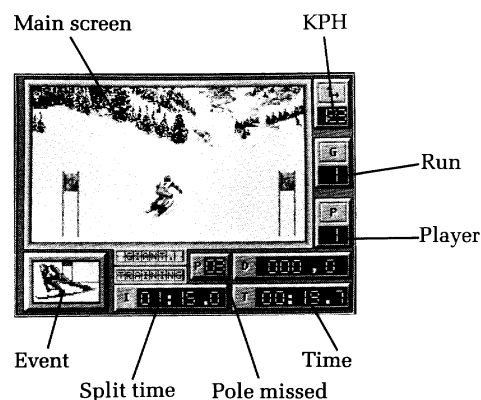
Selecting **Scores** in the main menu will allow you to see the top scores in each disciplines:



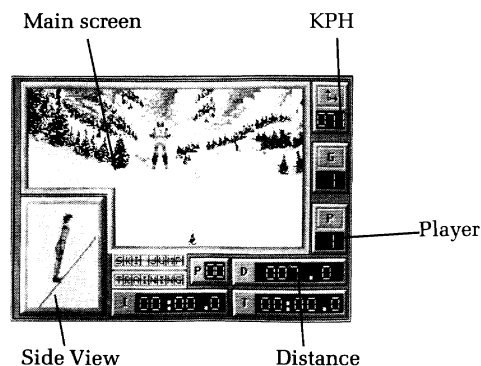
Just select a sport and the screen will display the name and score of the top three players. Select **Exit** to go back to the main menu.

MAIN SCREEN

After selecting the play option (training or competition), and the sport (downhill or slalom), the screen will display the following information:



Selecting **Jump** will display a slightly different screen:



Pressing on the Shift Key (or the joystick button) at the end of the ramp, will give the skier an extra push to complete longer jumps.

VERSION FOR IBM PC/ TANDY

LOADING INSTRUCTIONS:

1. Startup your computer with DOS
2. Place **Downhill Challenge** in Drive A
3. When the A> prompt appears, type **DC** and press **Enter** (↵).

After the program loads, use the arrow keys or your joystick to cycle through the game options. Then, press **Enter** (↵) or the fire button to make your selection.

DOWNHILL CONTROLS:

You may use a joystick or the keyboard to guide your skier.

Go back to the selection menu: **Ctrl-M**

Pause the game: **Esc**

Joystick	Action	Keyboard
Up	Extreme Tuck	↑
Down	Stand Up	↓
Right	Turn right	→
Left	Turn left	←
Right + Fire	Hard turn right	→ + Shift
Left + Fire	Hard turn left	← + Shift
Down & Left + Fire	Stop	↓ & ← + Shift

VERSION FOR COMMODORE 64/128

LOADING INSTRUCTIONS:

1. Place **Downhill Challenge** in Drive A.
2. Startup your computer.
3. When the "READY" prompt appears, type **LOAD "DC",8,1** and press **Return**.

After the program loads, use the cursor keys or your joystick to cycle through the game options. Then, press **RETURN** or the fire button to make your selection.

DOWNHILL CONTROLS:

You may use a joystick or the keyboard to guide your skier.

Go back to the selection menu: **CTRL-M**

Pause the game: **CTRL-P**

Joystick	Action	Keyboard
Up	Extreme Tuck	P
Down	Stand Up	:
Right	Turn right	;
Left	Turn left	L
Right + Fire	Hard turn right	; + C =
Left + Fire	Hard turn left	L + C =
Down & Left + Fire	Stop	: & L + C =

VERSION FOR ATARI ST

LOADING INSTRUCTIONS:

1. Place **Downhill Challenge** in Drive A.
2. Startup your computer.

After the program loads, use the arrow keys, your joystick or the mouse to cycle through the game options. Then, press **Return** or the fire button to make your selection.

DOWNHILL CONTROLS:

You may use a joystick or the keyboard to guide your skier.

Go back to the selection menu: **Help**

Pause the game: **Ctrl-P**

Joystick	Action	Keyboard
Up	Extreme Tuck	↑
Down	Stand Up	↓
Right	Turn right	→
Left	Turn left	←
Right + Fire	Hard turn right	→ + Shift
Left + Fire	Hard turn left	← + Shift
Down & Left + Fire	Stop	↓ & ← + Shift



VERSION FOR COMMODORE AMIGA

LOADING INSTRUCTIONS:

1. Place your **Kick Start** disk in Drive A.
2. Startup your computer.
3. When prompted to insert your **Work bench** disk, place **Downhill Challenge** in Drive A.

After the program loads, use the arrow keys, your joystick or the mouse to cycle through the game options. Then, press **Return** or the fire button to make your selection.

DOWNHILL CONTROLS:

You may use a joystick or the keyboard to guide your skier.

Go back to the selection menu: **CTRL-M**

Pause the game: **CTRL-P**

Joystick	Action	Keyboard
Up	Extreme Tuck	8
Down	Stand Up	5
Right	Turn right	6
Left	Turn left	4
Right + Fire	Hard turn right	6 + Shift
Left + Fire	Hard turn left	4 + Shift
Down & Left + Fire	Stop	1 (or 3) + Shift

VERSION FOR APPLE IIgs

LOADING INSTRUCTIONS:

1. Place **Downhill Challenge** in Drive A.
2. Startup your computer.

After the program loads, use the arrow keys, your joystick or the mouse to cycle through the game options. Then, press **return** or the fire button to make your selection.

DOWNHILL CONTROLS:

You may use a joystick or the keyboard to guide your skier.

Go back to the selection menu: **control-M**

Pause the game: **control-P**

Joystick	Action	Keyboard
Up	Extreme Tuck	8
Down	Stand Up	5
Right	Turn right	6
Left	Turn left	4
Right + Fire	Hard turn right	6 + shift
Left + Fire	Hard turn left	4 + shift
Down & Left + Fire	Stop	1 (or 3) + shift

